

Fostering Children's Creative Thinking Skills in Problem Solving through Play

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Agenda

- Develop children's key competencies –
 use creative thinking skills to tackle
 problems proactively
- Foster children's creative thinking skills through problem-solving games



What are the key competencies that we should help children develop in order to meet future social needs?



In 2022, Google released the **Future of Education** report

- Explore the common challenges brought by global integration
- Explore the AI trends that transform our workplaces



Identified 3 key trends in education:

- 1. Cultivate students' global problem-solving skills
- 2. Equip students with the highdemand skills required for work
- 3. Help students develop a lifelong learning mindset

Source: Future of Education report

https://edu.google.com/future-of-education/



The key trends in education advocated by Google are mainly related to nurturing multi-skills in children, which include thinking, innovation, problem-solving, learning and collaboration.

(羅傑瑩,2023;translated version)

Creative Thinking Skills in Problem Solving



Curiosity

- Identify problems
- Stay curious when handling and solving the problems

Persistence

> Keep identifying and exploring solution options

Flexibility

- ➤ Keep the solutions dynamic and innovative
- Find the optimal solutions based on conditions

Reflection

Review, evaluate and reflect on plans continuously

Collaboration

- ➤ Apply collaboration skills in problem-solving
- ➤ Demonstrate communication, acceptance, consensus and understanding of other's needs

Creative Thinking Skills in Problem Solving



include:

capacity to work independently

conscious to the needs and problems of people, things, and environment

able to adapt and reflect

need to work with others

stay focused and persistent in learning

Nurturing children's creative thinking skills in problem-solving



Responding to future needs of the society



Fostering Children's Creative Thinking Skills through Problem-Solving Scenarios

Problem-solving scenarios:

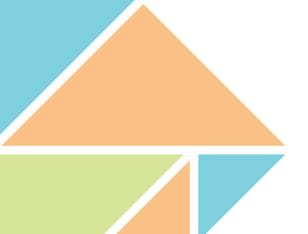
- 1. Daily life issues
- 2. Play-related issues
- 3. Scenario-based issues in picture books





Problem-solving games

(周淑惠,2020;translated version)





Problem-solving Game 1:

Free play (play-related issues)



Children want to build a "house" as a secret base

Each group is given one of the following items to build a house that can accommodate at least 1 person

- Tissue boxes
- Plastic bottles
- Plastic boxes
- Other materials...



Think carefully:

- Have you applied the following thinking skills in this activity?
- What made you use them?

► Identify problems **Curiosity** Stay curious when handling and solving the problems **Persistence** ➤ Keep identifying and exploring solution options >Keep the solutions dynamic and innovative **Flexibility** Find the optimal solutions based on conditions Reflection Review, evaluate and reflect on plans continuously >Apply collaboration skills in problem-solving **Collaboration** Demonstrate communication, acceptance, consensus and understanding of other's needs

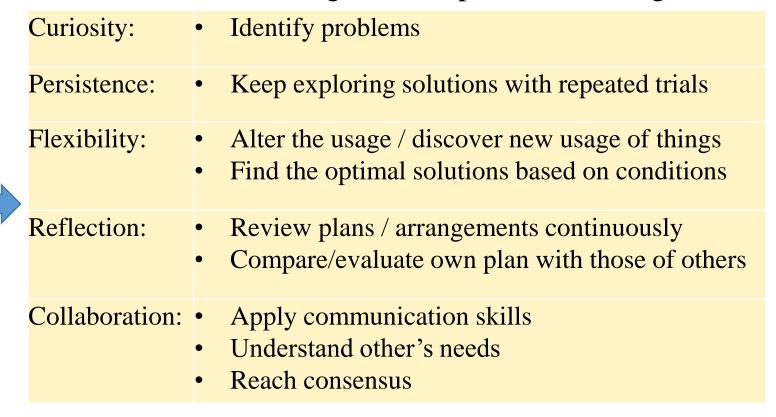




Fostering children's creative thinking skills in problem solving

Parent's supporting strategies

- Demonstration
- Encouragement
- Effective questioning
- Provision of materials







Constructive building blocks (Examples)





Source: All photos taken and provided by the speaker





Loose parts (use materials at hand)



A little game:

How many types of items did you find?

Source: All photos taken and provided by the speaker





Loose parts (use materials at hand)



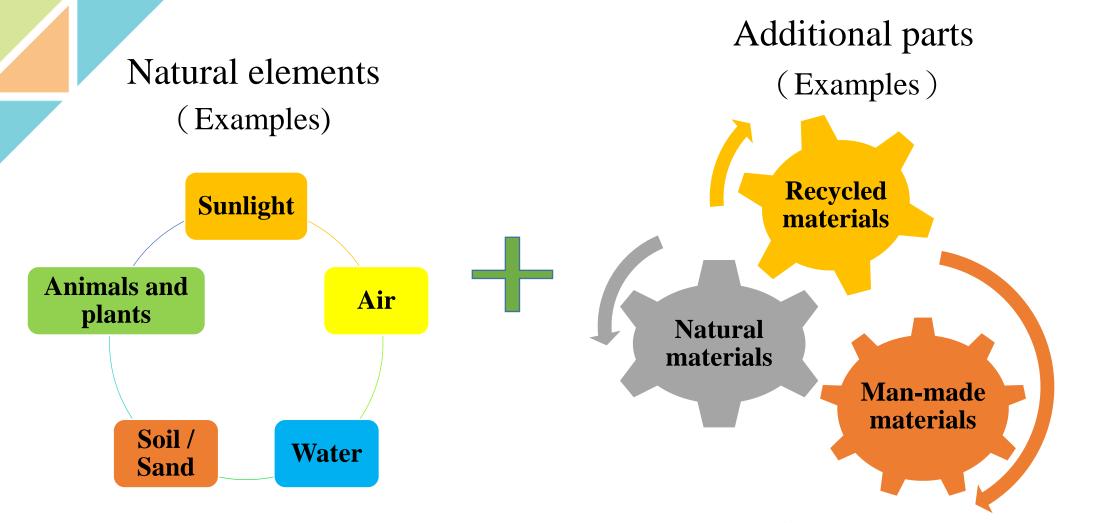
Examples:

- Metal box
- Straw
- Paper cup
- Basket
- Plastic box
- Paper box
- Chopsticks
- Toilet paper tube
- Fluffy wire

- Bag
- Coat hanger
- Fruit foam net
- Popsicle sticks
- Leaflets
- Hemp rope
- Cotton rope
- Nylon rope







(周淑惠, 2020; translated version)







Source: All photos taken and provided by the speaker





Problem-solving Game 2:

Role-play
 (Scenario-based issues in picture books)





Picture book: DIE BRÜCKE

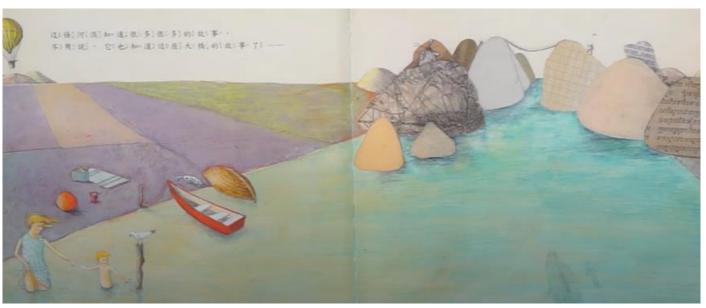
Janisch, H. & Bansch, H. (2010). Die Brücke (*The Bridge*). Wien: Verlag Jungbrunnen.

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Two people meet on a very narrow bridge over the river. How can they pass each other and cross the river?

Material:

• A long rope is placed on the ground to represent a narrow bridge

Players:

• 2 adults / 1 adult + 1 child



Two people meet on a very narrow bridge over the river. How can they pass each other and cross the river?

The two players may act as:

- a bear and a giant
- father/mother and the child
- an old woman with difficulty walking and a child



Is there a way that both parties can cross the river at the same time?

Picture book: DIE BRÜCKE





Janisch, H. & Bansch, H. (2010). Die Brücke (The Bridge). Wien: Verlag Jungbrunnen.

Janisch, H., Bansch, H.著, 侯淑玲主譯 (2012): 《一定要誰讓誰嗎?》(初版), 台北市, 大穎文化事業股份有限公司。

Think carefully:

- What strategies have you employed in this activity? **OR**
- What strategies would you employ if you play this game with your child?



Parent's supporting strategies

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Fostering children's creative thinking skills in problem solving

Curiosity:	•	Identify problems
Persistence:	•	Keep exploring solutions with repeated trials
Flexibility:	•	Alter the usage / discover new usage of things Find the optimal solutions based on conditions
Reflection:	•	Review plans / arrangements continuously Compare/evaluate own plan with those of others
Collaboration:	•	Apply communication skills Understand other's needs Reach consensus





Problem-solving Game 3:

Constructive play
 (Scenario-based issues in picture books)



Story setting:

Current situation

- unstable bridge
- surrounded by hills of different heights



Issues faced:

The needs of man and animals:

- > many villagers need to cross the river, and some need to drive as well
- many animals need to cross the river too

Janisch, H. & Bansch, H. (2010). Die Brücke (*The Bridge*). Wien: Verlag Jungbrunnen.

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Use any materials to form 3 hills

Source: Photo taken and provided by speaker

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Different types of bridges



Vehicle Bridge



Railway bridge



Pedestrian and vehicle bridge



Pedestrian bridge

Source: All photos taken and provided by The Education University of Hong Kong



Hints:

- How to achieve human-wildlife coexistence: consider animal behavior
- How to build a stable bridge: consider "hills of different heights" consider weather factors







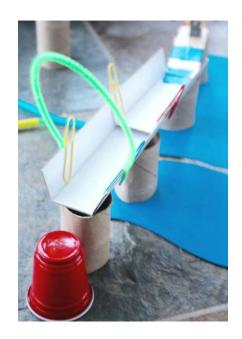
Experience now.....

 With the loose parts provided, build a stable bridge for use by both man and animals





https://www.pinterest.com/pin/building-bridges-engineering-activity-prek-pages--428334614539912659/



Source: https://littlebinsforlittlehands.com/buildingbridges/



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Source:

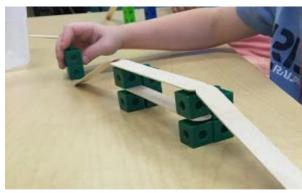
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Conclusion





Think carefully:

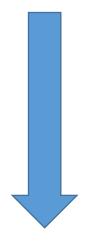
What are the skills for children promoted by the games introduced today?

- Cognitive and language development
- Moral development
- Affection and social abilities development
- Physical development
- Aesthetic development



Nurturing Creative Thinking Skills in Children

Make good use of daily life scenarios / materials to provide scenario-based games for problem-solving



- Demonstration
- Encouragement
- Effective questions
- Provision of materials

Promote children's creative thinking skills









Reference:

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